



The Use of Gestures in Jumanji Movie: "Welcome to the Jungle"

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ABSTRACT

The aim of the study is to analyze the gestures of a groups of friends and the realization based on the context in the movie and culture, and how the gesture occurred in the movie. The description consists of (1) what kind of gesture used in Jumanji Movie "Welcome to The Jungle"; (2) how the realization the context in the movie; (3) how are the gesture occurred in Jumanji Movie "Welcome to The Jungle". This study used descriptive qualitative method which is conducted to describe and analyze the gestures used in the movie. The main theory is the kind of gestures by McNeil (2005). The data analysis requires the process of reducing data, displaying data and consulting. The result shows that this study has found 47 kinds of gestures which are used by the main characters in the movie. They are There are four types of gestures in the movie Jumanji Welcome to The Jungle (2017), as the researcher has done in the analysis. There are 47 records found. There are 14 (30%) data as iconic gestures, 18 (38%) data as metaphor gestures, 13 (28%) data as deictic gestures, and 2 (44%) data as beat gestures. Each gesture has their own meaning in context of the film and cultural context, for example deictic type, using the index finger to point in a different direction can be



INTRODUCTION

Language is a tool that aids in the expression and communication of thoughts and feelings between two individuals. The expression of feelings and thoughts can be sent through sounds, symbols such as written or spoken words, posture, gestures, or signs, where the receiver interprets as specific meaning. For humans, language is the primary means of communication to convey or exchange emotions, opinions, and views. It gives order, meaning, and coherence to abstract and complicated thoughts. Different people living in different communities or localities use distinctly different languages to communicate. Culture has previously been defined as the symbols, language, beliefs, values, and artifacts that are part of any society. As this definition suggests, there are two basic components of culture: ideas and symbols on the one hand and artifacts (material objects) on the other. The first type is nonmaterial culture, which includes the values, beliefs, symbols, and language that define a society. The exchange of ideas, messages, and information between people or groups is known as communication. It plays a crucial role in human interaction, allowing us to express ourselves, understand others, and share knowledge. There are various ways to communicate, such as through written or spoken words, body language, and facial expression, as well as visual aids like graphs, charts, and images.

It's important to note that while text-based conversations offer many advantages, they may lack certain nuances and immediacy found in face-to-face or voice-based interactions. Nonverbal cues, including gestures, are crucial for effective communication, conveying emotion, tone, and emphasis. In text-based conversations, however, participants can compensate by using clear and descriptive language to effectively convey their intentions. But effective communication involves both sending and receiving accurate and complete messages. It necessitates being clear, paying attention, showing empathy, using the good channels, and media. Good communication skills are essential in personal relationships, professional settings, and virtually every aspect of life.

In recent years, technology has had a significant impact on communication, with the rise of social media, online messaging platforms, and video conferencing tools. These digital communication channels have made it easier to connect with others around the world and have expanded opportunities for collaboration and information sharing. Action is a part of communication. It is the process of communicating concepts, ideas, or information from one person (the speaker) to another (the receiver) using signs or words (language) that both parties can understand.

Communication is essential for a community or organization so that their members will be able to work in concert. Communication can flow horizontally, diagonally, downward or upward. In every type and level of a community or organization, communication is needed. It involves a two-way process that has different elements, there are the sender, encoding process, message, channel, the receiver, decoding process, feedback (Translations, 2018).

Verbal communication is the process of expressing thoughts, ideas and information through spoken language. It is among the most often used and significant ways that people communicate, allowing individuals to share information, convey emotion, and interact effectively with others. Verbal communication involves speaking and listening. When speaking, individuals use words, intonation, and nonverbal cues (such as gestures and facial expressions) to convey their message. Listening, on the other hand, is paying attention to the speaker, understanding their message, and providing an appropriate response.

According to Assia (2017), gestures are a way to express feelings and thoughts non-verbally. They can also be used together with words to provide more emphasis. Gestures allow individuals to express a variety of feelings, “from contempt and hostility to approval and affection”. Most gestures are made with the hands, from the thumbs-up sign to the disapproving finger wag. It is also possible to make gestures with other body parts. Unlike other forms of body language, the movement of the arms and hands is typically much more closely associated with speech and language. While the remainder of the body conveys a more universal emotional state, gestures might contain particular language. Although gesture are fundamental to social communication and help people understand spoken communication, little is known about how they might help people comprehend semantic complexity in an ecologically sound environment. According to Toastmasters and McNeil (2011;8), a gesture is a specific bodily vement that reinforces a verbal message or conveys a particular thought or emotion. The majority of gestures are done with the hands and arms, while they can also be made with the head, shoulders, legs, and feet. Some people attempt to evade them by concealing them behind their back or in their pockets. Other use stange, distracting gestures as an instinctive way to release tension. A couple or presenters overact nerveously, violently waving their hands and arms.

There are many different kinds of gestures around the world, and one of the most peculiar to American culture is the dislike of having too little distance between oneself and one’s conversation partner and the dislike of being touched during a discussion. They pick up this gesture early in life and utilize it frequently. They look their companion in the eyes when they greet or converse. They often lift their arms in an attempt to attract attention. They both signal to the other to approach by lifting their index fingers in a curl movement. When Americans indicate something positive, they are indicating "OK," "yes," or "fine" by making a circle with their thumb and index finger.

In the movie, nonverbal communication is a discipline unto itself. In addition to handling the character in the movie, it deals with verbal communication and communicates the emotional and relational aspects of message to the character in the movie. According to Drucker al (199;156) if your voice and the facial expression you use, you're accompanying hand gestures and body movements also a form of non-verbal cues. According to Hu (2006;48), the movie provides both audio and visual materials that help the students understand the language more easily. The movie is about social media communication formed by two senses, sight and hearing, and material helps students understand language. Moreover, it has a story that is reflected by reality or simply the imagination of the director. Since "Jumanji: Welcome to the Jungle" focuses more on non-verbal communication, particularly gestures, the writer is curious to analyze the film. This film discusses the thrilling outcomes of the game, such as Chris van Allsburg—the author of the children's book that served as the film's inspiration—releasing enormous spiders, wild tigers, and wild monkeys into the world.

Because gestures are so significant in one's own life, researchers are trying to learn more about them. The gesture takes on a new form; it becomes analog and imagistic. Even in its most basic form, the gesture that goes along with words conveys information. Skilled programmers can extract meaningful information from gestures, which is sometimes different from speech. Therefore, gestures can be used as a research technique to reveal speakers' unsaid sentiments. Just picture how challenging it will be to communicate if you are unable to see, hear, or sense the individuals you are speaking with.

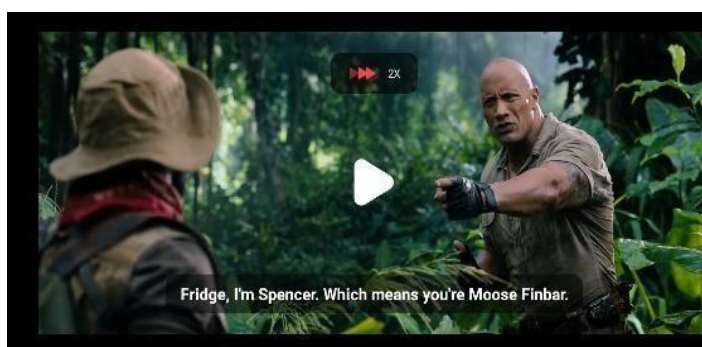
Thus, the researcher is curious about the meaning and gestures in the movie "Jumanji: Welcome to the Jungle.", and what the most dominant gestures that used in the movie. Understanding gestures is crucial since they are frequently employed in non-verbal communication, or social communication, when people converse with one another. their existence. Thus, the author is curious about the meaning and gestures in the movie "Jumanji: Welcome to the Jungle.

METHOD

In this study, descriptive qualitative methodologies were constructed using descriptive phenomenon design. This technique was used to uncover, identify, analyze, and describe the analysis of gestures. The data for this study were acquired using the documentation method on the sentence of the dialog in the movie that characters used by screenshots and clarify the data. After that, the data from this research were examined and classified using the steps with identifying gesture, Classifying, Interpreting, Determining, and displaying the data.

FINDINGS

Data 1: (00:20:18)



Dialogue:

Moose Finbar: "You're telling me that you're Spencer?"

Dr. Smolder Bravestone: "Yes, yes, yes. That's it. Fridge, I'm Spencer. Which means you're Moose Finbar"

- a) Types of gesture: Deictic
- b) Meaning of gesture in movie context: Based on context, using the index finger to point in a different direction can be interpreted as a gesture to indicate and emphasize that the other person should look in the indicated direction. As is shown, Spencer pointed his index finger at Moose Finbar while confirming that it was his friend who had become an avatar game

- c) Meaning of gesture in cultural context: In United States and Western European Culture, pointing with the index finger is more common and accepted in everyday contexts. However, pointing directly at another person can still come across as a rude or disrespectful depending on the situation.



Data 2: (00:20:19)

Dialogue:

Dr. Bravestone: “Only Shelly must be short for Sheldon”

Professor Shelly Oberon: “Whats are you talking about”

- a) Types of gesture: Metaphor
- b) Meaning of gesture in movie context: Based on the context, when he moved his hand to make a support, how surprised he was to hear that he had become another person, very different from himself, and felt disbelief in what his friend was saying.
- c) Meaning of gesture in cultural context: In Western culture, the gesture signifies resignation and surrender, for example someone who is panicked and does not know what to do might raise their hands as a sign of surrendering to the situation. It is also used to ask for help or attention from those around them.

Data 3 (00:32:47)



Dialogue:

Ruby rounhouse: weakness. cake

Moose Finbar: Hey, can I...? quick question a)

Types of gesture: Iconic

- b) Meaning of gesture in movie context: Based on the gesture, raising the hand in a situation means that Moose Finbar want to know something about what they are talking or discussing about. In this situation, it is clear that he wants to ask something about the information shown on the screen behind him
- c) Meaning of gesture in cultural context: In Western countries, especially United States, raising hand with palm facing forward or to the side is a standard way to indicate that one wishes to speak or ask a question.

Data 4 (01:43:43)



Dialogue:

Nigel Billingsley: I'll miss you the most, my little

mouse Moose Finbar: Get me the hell out of here a)

Types of gesture: Beat

- b) Meaning of gesture in movie context: Based on the context, handshake is clearly a beat gesture because when they took the form of gestures of handshake time. They are no more than an up and down movement of the hand or before and after, which seems to "beat" the beat with the rhythm of words. Something that the speaker considers important about the larger course
- c) Meaning of Gesture in cultural context: In United States and Canada, shaking hand is a common gesture used when greeting and parting. It shows professionalism, respect and politeness

The following is a table of the percentage of types of gestures:

Table 1: Percentage of Type of Gesture

No.	Types of Gesture	Frequency	Percentage (%)
1	Iconic	14	30
2	Metaphor	18	38
3	Deictic	13	28
4	Beat	2	4
Total		47	100(%)

DISCUSSION

The researcher identified four types of gesture used by main character in the movie "Jumanji: Welcome to the Jungle" after analyzed. There were four types identified: iconic gestures, deictic gestures, metaphor gestures, and beat gestures. According to the findings, the most common type is the metaphor gesture, in which the main character frequently uses hand gestures. The beat gesture on the other hand, is rarely seen, with the main character only using it at the end of the film, such as during the farewell scene, when they use a handshake to say goodbye. The studied data has several meaning gestures. This is because each gesture has a meaning specific to the motion. For example, the meaning of the gesture where the main character raises his hand in a confusing situation. The gesture depends on the situation and purpose, how they do it also depends on cultural context.

CONCLUSION

After analyzing the data, the conclusions are:

1. Based on Mc Neil Theory there were four types of gestures, and in the movie Jumanji Welcome to The Jungle (2017) also used the each of types. Table above shows that there were some of types in the movie that there were 47 records found. There are 14 (30%) data as iconic gestures, 18 (38%) data as metaphor gestures, 13 (28%) data as deictic gestures, and 2 (4%) data as beat gestures.
2. It was discovered by each gesture based on the movie context and cultural context meaning. Each gesture has their own meaning. Therefore, gestures refer to the context within conversations in movie and within cultural. Since gesture depend on a particular situation, not all gestures in the context in movie and culture align. Consequently, gestures are influenced by their respective cultures.
3. In the movie Jumanji Welcome to The Jungle (2017) the characters used gesture for different purposes: it was discovered also by situation, place, the time and the interlocutor

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